

Doctor of Philosophy in Computer Science



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MQA/FA7170

Doctor of Philosophy in Computer Science

ADMISSION REQUIREMENTS

- (i) A Master's degree (Level 7, MQF) in the field of Computing or related fields as accepted by the university Senate; OR
- (ii) A Master's degree (Level 7, MQF) in Non-Computing fields with a minimum of FIVE (5) years of working experience in the field of computing or related fields must undergo appropriate prerequisite courses as determined by the faculty; OR
- (iii) A Master's degree (Level 7, MQF) in Non-Computing fields with less than FIVE (5) years of working experience in the field of computing or related fields must undergo appropriate prerequisite courses as determined by the faculty and subject to rigorous assessment by the faculty; OR
- (iv) Candidates who are registered as Master candidates at the Universiti Malaysia Sabah and have obtained approval to upgrade by the university postgraduate committee and approved by the university Senate; OR
- (v) Other qualifications equivalent to a Master's degree in the field of Computing or related fields recognised by the Government of Malaysia must undergo appropriate prerequisite courses as determined by the university.

English Language Proficiency Requirements (International Candidates only)

- (a) International applicants or non-English speaking countries applicants must achieve a minimum of Band 4 in MUET or equivalent to CEFR (Mid B2) such as Band 6.0 in IELTS, score of 60 in TOEFL iBT and score of 59 in PTE; OR
- (b) Fulfil the general language requirement outlined by the university.

Criteria on Conferment of Degree

- 1. Produce at least two (2) article published / accepted in Scopus / WoS indexed journals before submitting the final thesis.
- 2. Present research work at least once at any conference and publish in Scopus indexed proceedings.

DURATION OF STUDY

Full Time 4 - 8 semesters | Part Time 6 - 12 semesters

PROGRAMME STRUCTURE

Study areas under the Doctor of Philosophy in Computer Science programme are:

- 1. Nature-inspired Computational Intelligence
- 2. Evolutionary Robotics, Behaviour-Based Robotics
- 3. Artificial Neural Networks
- 4. Evolving Game AI
- 5. Multi-Objective Optimization and Metaheuristics
- 6. Agent Technology
- 7. Semantic Technology
- 8. Natural Language Processing
- 9. Image Processing
- 10. Sentiment Analysis
- 11. Augmented Reality
- 12. Neuroinformatics

FEES	LOCAL	(MYR)	INTERNATIONAL (MYR)
MODE	FULL TIME	PART TIME	FULL TIME
Registration	780.00	780.00	3130.40
Semester 1	2143.00	2033.00	4620.00
Semester 2	2118.00	2008.00	4620.00
Semester 3	2143.00	2033.00	4620.00
Semester 4	2118.00	2008.00	4620.00
Semester 5	2143.00	2033.00	4620.00
Semester 6	2118.00	2008.00	4620.00
Semester 7	2143.00	2033.00	4620.00
Viva Voce	1500.00	1500.00	1500.00
Total Fees	17206.00	16436.00	36970.40

Graduate On Time Schedule

Semester	Activities		Milestones		Assessments	
1	•	Attend Research Methodology	•	Pass Research Methodology Course	•	Research Methodology Course
		Course	•	Pass Proposal Defence	•	Proposal Defence
	•	Write research proposal	•	Pass Progress Report	•	Progress Report
	•	Learn to use reference manager				
		software (Mendeley) and document				
		preparation system (LaTeX)				
2	•	Write thesis chapter 1 (Introduction)	•	Pass Progress Report	•	Progress Presentation
	•	Attend Research Literacy Course			•	Progress Report
3	•	Write thesis chapter 2 (Literature	•	Submit review/survey paper to a	•	Progress Presentation
		Review)		Scopus/WoS indexed journal	•	Progress Report
	•	Attend Research Literacy Course	•	Pass Progress Report		
	•	Write review/survey paper				
4	•	Write thesis chapter 3 (Methodology)	•	Pass Progress Report	•	Progress Presentation
	•	Attend Research Literacy Course			•	Progress Report
5	•	Conduct experiment or field work	•	Present research work at a	•	Progress Presentation
	•	Write thesis chapter 4 (Results and		conference	•	Progress Report
		Findings)	•	Submit article to a Scopus/WoS		
	•	Attend Research Literacy Course		indexed journal		
	•	Write journal article	•	Pass Progress Report		
6	•	Write thesis chapter 5 (Conclusion)	•	Submit article to a Scopus/WoS	•	Pre-Viva
	•	Write journal article (optional)		indexed journal (optional)	•	Viva Voce
	•	Prepare a complete thesis	•	Submit Thesis	•	Thesis